

HOW WILL RANDOMIZATION BE DONE FOR REGULAR

BASIC CONFIGURATION

At the beginning of competition, the basic configuration of the game table is announced.

Elementary Windstorm

• The starting position of the robot is announced and will not change anymore.

Junior Snowstorm

- The starting position of the robot is announced and will not change anymore.
- The position of the vehicles is announced and will not change anymore.

Senior Rising Water

• The position of houses, trees, concrete blocks and sandbags is announced and will not change anymore.

STOPWATCH AND RANDOMIZATION

An official stopwatch is provided by the organizer in the form of a mandatory web page.

The stopwatch web page also displays the random configuration for some game objects. This configuration changes automatically every 30 minutes but not during a timed attempt.

Elementary Windstorm

• The selection and position of emergency supplies are displayed on the stopwatch page and change every 30 minutes.

Junior Snowstorm

• The binary code indicating where to remove snow and where to spread abrasive material is displayed on the stopwatch page and changes every 30 minutes.

Senior Rising Water

• The start/finish position of the robot and the color of the dike status cards are displayed on the stopwatch page and change every 30 minutes.